P.G. DEGREE EXAMINATION — JULY, 2022.

Computer Science

(CY 2021 Batch Onwards)

First Year

MATHEMATICAL STRUCTURES FOR COMPUTER SCIENCE

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Explain the Tautology Logic Symbols with Truth table.
- 2. What is Binomial Theorem? Explain.
- 3. Discuss in detail about Topological Sorting.
- 4. Explain about Warshall's Algorithm.
- 5. Discuss in detail about Logic Networks.

- 6. Discuss about the Boolean algebra Structure.
- 7. Explain the concept of Hamiltonian Circuit.
- 8. Write short notes on Algebraic Structures.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

- 9. Explain about prove the correctness of an algorithm.
- 10. Discuss about the pigeonhole principle algorithm.
- 11. Write short notes on Recurrence relation.
- 12. Explain the Traversal Algorithm.
- 13. Explain about Finite-State Machines.

P.G. DEGREE EXAMINATION — JULY, 2022.

Computer Science

(CY 2021 Batch Onwards)

First Year

DATA STRUCTURES

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Explain the concept of queue with illustrations.
- 2. Explain the basic concepts of Tabular method.
- 3. What is a Binomial Heaps? Explain with an example.
- 4. Write the short on Splay Trees.
- 5. Briefly explain TV Trees.

- 6. Briefly explain circular queue.
- 7. Distinguish between singly linked list and doubly inked list.
- 8. Explain the concept of Fibonacci Heaps.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

- 9. Explain the procedure to insert and delete a node in a singly linked list.
- 10. What are the two ways of representing binary trees? Explain with examples.
- 11. Explain the procedure to Skew Heaps with an example.
- 12. Explain the concept of AVL Trees.
- 13. Write the short notes on Point Quad Trees.

P.G. DEGREE EXAMINATION – JULY, 2022.

Computer Science

(From CY - 2020 onwards)

First Year

COMPUTER GRAPHICS

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. What are the Input Devices in Computer Graphics?
- 2. Describe Raster scan System.
- 3. Explain the concept of Line segment clipping.
- 4. Briefly describe the Matrix Representation.
- 5. Explain about the Parallel Projection.

- 6. What is Depth buffer method? Explain?
- 7. Discuss about the 3-D Viewing transformation.
- 8. Explain the concept of line attributes.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

- 9. Discuss about DDA Bresenham's algorithms.
- 10. Explain about the Two dimensional transformations.
- 11. Discuss about the Parallel Projection and Perspective Projection.
- 12. Explain the interactive picture construction techniques.
- 13. Explain about the Three dimensional display methods.

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Computer Science

(From CY 2020 onwards)

First Year

OBJECT ORIENTED ANALYSIS AND DESIGN – OOAD

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Describe Object-Oriented Modeling (OOM).
- 2. What are the different types of relationships in UML?
- 3. Discuss in detail about Class and Object Diagrams.
- 4. What are the advantages and Disadvantages of OOA?

- 5. What are Events and signals? Explain.
- 6. Discuss about the Testing and Quality.
- 7. Explain the concept of Interaction diagrams.
- 8. Write short notes on time and space.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

- 9. Explain about the Software Development Life Cycle.
- 10. Discuss about the Use case Diagrams and Activity Diagrams.
- 11. Write short notes on state chart diagrams.
- 12. Explain about the Events and Signals in OOAD.
- 13. Explain about Basic Structural Modeling.

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Computer Science

(From CY - 2020 onwards)

First Year

ADVANCED DBMS

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Describe Distributed Query Processing.
- 2. Write short notes on ODL and OQL.
- 3. Discuss in detail about Spatial Data Types.
- 4. What are the advantages of Big Data Storage?
- 5. Explain about the XML Query Languages.

- 6. Discuss in detail about Concurrency Control.
- 7. Explain the concept of Syntax and Semantics of Datalog Language.
- 8. Write short notes on Native XML Databases.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Explain about the Client-Server Architectures.
- 10. Discuss about the Object Relational Database.
- 11. Write short notes on DB2 and TSQL2.
- 12. Explain about the Mobile Transaction Models.
- 13. Explain about Cloud Storage Architectures.

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Computer Science

(From CY - 2020 onwards)

First Year

COMPUTER ARCHITECTURE

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Discuss in detail about Flynn' Classification.
- 2. Write short notes on Pipelining of Processing.
- 3. Discuss in detail about Arithmetic Pipeline.
- 4. Explain the Cube interconnection network.
- 5. Explain about the SIMD Interconnection Networks.

- 6. Discuss in detail about Vector processing.
- 7. Explain the concept of Classification of Pipeline processors.
- 8. Write short notes on Matrix Operations.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Explain about the Architecture of parallel system.
- 10. Discuss about the Comparison of Temporal and Data Parallel Processing.
- 11. Write short notes on Job sequencing and Collision prevention.
- 12. Explain about the Multiprocessor Architecture.
- 13. Explain about Analysis of parallel Sorting Algorithms.

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Computer Science

(From CY - 2020 Onwards)

First Year

MOBILE COMPUTING

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. List out the importance of voice technology.
- 2. Draw and explain about SMS architecture.
- 3. Summarize about digital audio broadcasting.
- 4. What are advantages and disadvantages of feedback-based TCP?

- 5. Describe components of sensor mote.
- 6. Analyze personal digital assistant.
- 7. Explain about classification of MAC protocols.
- 8. Draw Bluetooth architecture and explain the functionalities of Bluetooth in detail.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Explain three-tier architecture with a neat diagram.
- 10. Generalize the functionalities of GPRS.
- 11. Define multiplexing. Explain about types of multiplexing with neat diagram.
- 12. Describe in detail about issues in Ad hoc wireless networks.
- 13. State about location based routing protocols in WSNs in detail.

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Computer Science

(From CY-2020 onwards)

First Year

DATA WAREHOUSING AND DATA MINING

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. List out the OLAP operations and explain the same with an example.
- 2. Describe the taxonomy of data mining tasks.
- 3. Summarize in detail about various kinds of association rules.

- 4. Describe in detail about Bayesian classification method.
- 5. Analyze the desirable properties of Clustering algorithm.
- 6. Explain different types of OLAP tools in detail.
- 7. Describe in detail about transformation tools.
- 8. What are the prediction techniques supported by a data mining systems?

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Explain multidimensional data model with a neat diagram.
- 10. (a) Generalize why we need data preprocessing step in data warehousing.
 - (b) Explain the various methods of data cleaning and data reduction technique.
- 11. Generalize and Discuss about constraint based association rule mining with examples and State how association mining to correlation analysis is dealt with.

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- 12. Describe about the process of classification using back propagation.
- 13. What is clustering? Describe in detail about the features of k-means partitioning method.

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Computer Science

(From CY - 2020 onwards)

First Year

ANALYSIS OF ALGORITHMS

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions each in 300 words.

- 1. Discuss Fundamentals of the analysis of algorithm efficiency elaborately.
- 2. Explain in detail merge sort. Illustrate the algorithm with a numeric example. Provide complete analysis of the same.

- 3. Describe about Optimal Binary Search Trees with example using Dynamic Programming.
- 4. Analyze how to solve Hamiltonian circuit problem using Backtracking technique.
- 5. Discuss the importance of Modular Arithmetic of Algebraic Problems.
- 6. Write short notes on randomized algorithms with example.
- 7. Describe binary search. Provide the complete analysis with an example.
- 8. Summarize Flow shop scheduling problem with example.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Write about two major phases of performance evaluation of an algorithm.
- 10. Describe in detail about Kruskals Algorithm with example and analyze its efficiency.

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- 11. Generalize All Pair Shortest Path algorithm with example using Dynamic Programming.
- 12. Summarize in detail about Traveling Salesman Problem with example using branch and bound technique with example.
- 13. Discuss in detail about NP-Hard Scheduling Identical Processors problem with example.

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P.G. DEGREE EXAMINATION — JULY, 2022.

Computer Science

[From CY-2020 onwards]

First Year

ADVANCED SOFTWARE ENGINEERING

Time: 3 hours Maximum marks: 70

PART A — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions out of Eight questions in 300 words.

- 1. Explain about user requirements and system requirements.
- 2. List out the issues of user-interface design.
- 3. Summarize in detail about software prototyping.
- 4. Write short notes on agile software engineering model.
- 5. Describe in detail about software maintenance.

- 6. Analyze the desirable properties and importance of various system model.
- 7. Write about importance of monitoring and control systems in real-time software design.
- 8. Illustrate on rapid application development of software engineering process.

PART B —
$$(3 \times 15 = 45 \text{ marks})$$

All questions carry equal marks.

- 9. Explain in detail about software requirements of software engineering process model.
- 10. Generalize the various application architectures of designing phase.
- 11. Discuss about critical system development process.
- 12. Describe in detail about formal methods of software engineering.
- 13. Summarize in detail about risk management process.

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